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Function No. 50000 — Payroll Accounting	TOPIC REHIRES AND EMPLOY	EE DATA CHANGES
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Overview

Introduction

This topic provides information on how to complete the data entry process for new hires (following H0BNE), rehire an employee, and maintain existing employee masterfile and/or job information.

For rehires, if the employee information has not been purged from CIPPS, maintenance must be performed to the established employee records to ensure proper processing. If the employee records have been purged, process the employee like a new hire. See CAPP Topic No. 50305, *New Employee Add*.

CIPPS Navigation

Basic navigational skills and knowledge are needed to complete the rehire or maintenance activities within CIPPS. CAPP Topic No. 50110, *CIPPS Navigation*, provides this basic information.

Menu/Link Function

The CIPPS Menu/Link function is a tool that facilitates the rehire process, as well as performing some maintenance to existing employee records. Refer to CAPP Topic No. 50115, *Menu/Link Functions*, for more information.

HELP Function

CIPPS has a built-in HELP function. HELP is available for most fields in CIPPS and gives user instructions on the valid values available for data entry. To use the HELP function, move the cursor to the field in question and press the F1 key. CIPPS displays the requested information.

Online Real Time Data Entry

When information is correctly entered on CIPPS masterfile screens, the records are immediately updated. Online edits are performed to detect errors. If an error is detected, the field in question is highlighted, and an error message is displayed in the bottom left part of the screen. See CAPP Topic No. 70520, *Error Messages*, for more information.

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Employee Data Entry Screens

Rehire and Maintenance Screens CIPPS retains employee masterfile and job data on many different screens. These screens are used when completing updates to a new hire's records, performing maintenance on the information, or when rehiring an employee. A brief description of the screen, their function and the appropriate CAPP Topic for maintenance instructions follows:

Screen				CAPP
ID	Screen Title	Basic Function	Used for	Topic
H0BID	Basic Employee	Name, address, birth date, pay	Salaried and	50310
	Identification	frequency, salary/rate, etc.	Hourly	
H0BUO	Employee Job	Job Class, FIPS, Workers	Salaried and	
	Description	Comp, Establishment FLSA	Hourly	
		status, VSDP Participant Code,		
		and other miscellaneous		
		information		
H0BBN	Additional Pay	Overtime Eligibility and	Salaried and	
	Rates and	rate/factor, shift differential	Hourly	
	Factors	payment, additional hourly		
		rates, special pay taxing		
H0BES	Employee	Employment Status,	Salaried and	
	Status	Termination Code, Termination	Hourly	
	Information	Date, Date of Last Payment,		
		Date of Last Change, and other		
		miscellaneous information.		
HMBU1	General Ledger	Programmatic Data	Salaried and	50125
	Codes		Hourly	
H0BB1	Employee	Direct Deposit Bank Routing	Salaried and	50445
	Banking	and Account Numbers	Hourly	
	Information			
HMCU1	Employee	Health Care, Retirement, Group	Salaried	50415
	Benefits	Life, and Premium Conversion		50420
		Options		50425
**10.10		7 1710		50430
H10AS	Automatic	Imputed Life, any payments	Salaried and	50515
	Special	other than salary that should be	Hourly (if an	50425
	Payments	calculated automatically	automatic	
HOZDC	Г 1	F (11'1/1 1 1 1'	special pay)	50400
H0ZDC	Employee	Establish/change deductions	Classified	50400
	Deductions		and Hourly	Series

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Employee Data Entry Screens, Continued

Rehire and Maintenance Screens (continued)

Screen				CAPP
ID	Screen Title	Basic Function	Used for	Topic
H0BAD	Employee	Employee Federal Tax	Classified	50315
	Automatic	withholding information, FIT	and Hourly	
	Taxing	Status, Country/Work		
	Information	State/Resident State		
		Information, FICA Status, SUI		
		Status, SUI State Information		
H0ATX	Employee State	Employee State Tax	Classified	50315
	And Local Tax	withholding information, SIT	and Hourly	
	Status	Status, Local Tax withholding		
		information, Local Status, DI		
		Status, Reciprocal Taxing		

Performing Maintenance

Routine Employee Data Maintenance

During the course of employment or re-employment, changes may be required to the employee's personal and/or job information in the employee data in CIPPS masterfiles. When changes are necessary, use the following step action table when making changes to the employee's record:

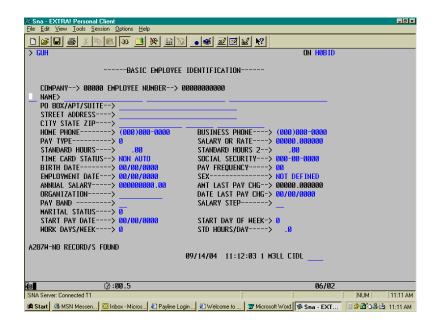
Step	Action
1	Identify the data element and navigate to the associated screen. See the
	matrix in the CIPPS Rehire and Maintenance Screen section to help
	identify which screen contains what data elements.
2	Enter an "R" in the subcommand field.
3	Tab to the field(s) that needs maintenance.
4	Complete the change(s) to the data element(s).
5	Press the Enter key. Records will reflect the new information if no online
	error is detected. If an online error message displays, verify the data entry,
	and re-enter correctly.

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Basic Employee Identification (H0BID)

H0BID

H0BID contains basic employee identification information. Access H0BID using routine CIPPS Command Line navigation.



EMPLOYEE NAME

Enter the employee's name in the three-position field. **Note:** Automatically filled by H0BNE.

Field	Characters	Purpose
1	20	First Name
2	20	Middle Name
3	25	Last Name (do not leave blank)

PO BOX/ APT/SUITE (Optional)

Enter the first address line for the employee (i.e., P.O. Box, apartment number, or suite number). You may enter up to 30 characters. If completed, will print on the employee's payment instrument and W-2. **Note:** Automatically filled by H0BNE.

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(continued)

STREET ADDRESS Enter the second address line or street address for the employee. You may enter up to 30 characters. Information will print on the employee's payment instrument and W-2. **Note:** Automatically filled by H0BNE.

CITY STATE ZIP Enter the city, state, and zip code. Information will print on the employee's payment instrument and W-2. See CAPP Topic No. 60201, *CIPPS Codes*, for a list of state codes. **Note:** Automatically filled by H0BNE.

Field	Characters	Purpose
1	16	City information.
2	7	Abbreviated state information.
3	12	Zip Code - either the 6-digit or 10-
		digit number, with a dash separating
		the zip code from the extension.

HOME
PHONE
(Optional)

Enter the employee's home area code and telephone

number. EX: (555) 555-5555.

BUSINESS
PHONE (Opt'l)

Enter the employee's business area code and telephone

number. EX: (555) 555-5555.

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(continued)

PAY TYPE

Enter the value indicating whether a rate or an amount has been entered in the SALARY/RATE field. If this field is not entered, the system-generated value may be incorrect. **Note:** Automatically filled by H0BNE.

Value	Indicates there is a	
1	6 decimal place rate in the salary/rate field.	
HOURLY		
2	2 decimal place flat amount in the salary/rate	
SALARIED	field.	
6	6 decimal place rate in the salary/rate field,	
LIMITED	limited to a maximum payment of the hourly rate	
HOURLY	multiplied by the standard hours. The hourly rate	
	can be overridden on a pay transaction.	
7	Per unit rate in the salary/rate field. The	
PIECE-	employee will be paid on a per unit of production	
RATE	basis.	

SALARY or RATE

If	Enter
If PAY TYPE field is	Salary to two decimal places.
SALARIED,	
If PAY TYPE field is	An hourly rate to six decimal places.
HOURLY, LIMITED	The maximum hourly rate is
HOURLY*, or PIECE	\$150.00 per hour, includes salary
RATE,	divided by standard hours.
*For LIMITED, the hourly rate is multiplied by standard hours.	
This is the maximum regular amount that can be paid, unless the	
standard rate is overridden on a pay transaction.	

Note: Automatically filled by H0BNE.

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STD HRS 1

Standard Hours 1 – Enter the employees' standard hours per pay period. Used to calculate:

- Overtime rates or prorating wages. These hours will print on the employee payment instrument.
- Hourly and limited hourly payments when the employee does not require a pay transaction (i.e., Time Card Status - Automatic). If the employee is coded as Limited Hourly, the field reflects the maximum hours to be paid.

The field is automatically filled by the value on the agency's lowest employee number record. **Note:** Automatically filled by H0BNE.

Frequency Value	Standard Hours
01-39	40.00
40-69	80.00
70-89	86.67
90-98	173.33

Hours should be adjusted from Standard Hours for employees working less than 100%.

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H0BID, continued

STD HRS 2 (Optional)

Standard Hours 2 - Enter the maximum number of hours that can be entered on a pay transaction for an employee. System default is 999.9 hours. **Note:** Automatically filled by H0BNE.

TIME CARD STATUS Enter the value indicating whether a regular pay transaction (Time and Attendance) is required in order to be paid. **Note:** Automatically filled by H0BNE.

Value	A regular pay transaction is		
0	Required . If the employee is hourly, the		
	employee is paid the number of hours entered		
NON-AUTO	on the transaction. If an invalid value or no		
	value is entered, the system defaults to a 0.		
1	Not required . An hourly employee is paid		
	their hourly rate multiplied by the standard		
AUTOMATIC	hours. A salaried employee is paid the salary		
	indicated.		

SOCIAL SECURITY Enter the social security number as it appears on the employee's Social Security Card. **Note:** Automatically filled by H0BNE.

BIRTH DATE (Required for Salaried Employees) Enter the employee's date of birth. Required for salaried employees for calculation of Imputed Life. **Note:** Automatically filled by H0BNE.

PAY FREQUENCY Enter the pay frequency to which the employee is assigned. **Note:** Automatically filled by H0BNE.

Value	Description
01-39	Weekly
40-69	Bi-Weekly
70-89	Semi-monthly
90-98	Monthly
99	Terminated

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H0BID, continued

DATE

EMPLOYMENT Enter the original hire date with the state. The AG EMP START on H0BUO reflects the agency start date. **Note:** Automatically filled by H0BNE.

SEX (Required for Hourly)

Enter whether the employee is male or female. May facilitate completing the VEC Labor Statistics Report.

Value	Description
F	Female
M	Male
Blank	Non-defined (Default)

Annual Salary (Auto Filled)

This field is automatically updated by CIPPS, when the Salary or Rate field is entered, based upon the employee's pay type. If this field is changed to reflect the employee's new annual salary, CIPPS automatically updates the Salary or Rate field based upon the employee's pay type.

AMT LAST PAY CHG (Auto Filled)

This field displays the amount of the employee's last pay change. Manual changes cannot be made to this field.

ORGANIZATION

Organizational Codes - Specifies the organizational code(s) assigned. Controls CIPPS reports sorting and sub-totaling, including pay instruments. Composed of 4 optional alphanumeric fields:

- Division Number 3 positions
- Office Number 3 positions
- Department Number 3 positions
- Section Number 2 positions

Note: Automatically filled by H0BNE.

DATE LAST PAY CHG

Enter the date (first day of the pay period) the last pay change was effective. If not entered, CIPPS automatically fills the date as the last day of the current pay period. Can cause the employee's payment to be prorated.

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H0BID, continued

PAY BAND Enter the employee's pay band.

SALARY STEP Not used at this time.

MARITAL Not used at this time.

STATUS

START DAY OF Not used at this time.

WEEK

WORK Not used at this time.

DAYS/WEEK

STD Not used at this time.

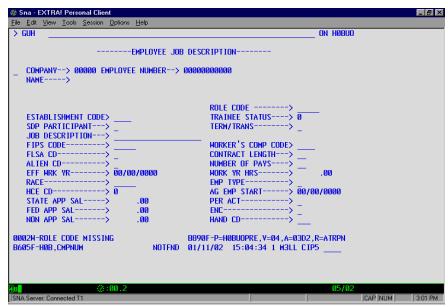
HOURS/DAY

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Employee Job Description (H0BUO)

H0BUO

H0BUO contains descriptive information about an employee and their job. Access H0BUO using routine Command Line navigation.



ROLE CODE

Enter the five-position numeric code that represents the employee's *role classification*. An online edit compares the code against a CIPPS table of valid *role codes* and wage authorization codes supplied by DHRM.

ESTABLISHMENT CODE

Enter the establishment code assigned to your agency by the Virginia Retirement System. The code permits the Quarterly SUI Wage report to meet the Establishment Report requirement of the Social Security Administration.

TRAINEE STATUS (Optional)

Enter the trainee status.

Val	Description
ue	
0	Employee is not a trainee. (System Default)
1	Employee is a white-collar trainee.
2	Employee is a production trainee.

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H0BUO

SDP PARTICIPANT

Enter the VSDP participation status. The value for this field defaults to 'Y' during overnight processing. Change the value on the day following set-up if necessary.

Value	Description	
Y	Employee participates. (System Default)	
N	Employee does not participate.	

TERM/TRANS

Not used at this time.

JOB DESCRIPTION (Optional)

Enter a brief job description or job title.

FIPS CODE

Enter the 3-digit code preceded by '51', identifying work location. See CAPP Topic No. 60104, Agency and FIPS Codes, for a listing of valid codes.

WORKER'S COMP CODE

Enter the 4-digit code that identifies the employee's Worker's Compensation designation. See CAPP Topic No. 60201, CIPPS Codes, for a listing of valid codes. The Division of Risk Management, Department of Human Resource Management, determines the codes.

Fair Labor Standards Act Code - Enter the code that

FLSA CD

identifies the FLSA status. The categorization indicates complete exemption, partial exemption, or no exemption. FLSA coding questions should be directed to DHRM.

(Required for all Employees)

Code	Job Type	Description
A	Executive	Must meet executive test for
		exemption.
В	Administrative	Must meet administrative test for
		exemption.
C	Professional	Must meet professional test for
		exemption.

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H0BUO, continued

FLSA CD, continued

Code	Job Type	Description	
D	Seasonal	Non-exempt employee who works in	
		a seasonal amusement or recreational	
		establishment allowing partial	
		overtime exemption.	
E	Seaman	Non-exempt employee who works on	
		a ship relevant to its navigation and	
		operation allowing partial overtime	
		exemption.	
F	Domestic	Non-exempt employee who performs	
	Service	services of a household nature in or	
		about a private residence, including	
		live-in domestics and domestic	
		service workers performing baby	
		sitting and/or companionship services	
		allowing partial overtime exemption.	
G	Hospital	Non-exempt employee who works	
		the 8-80 work period.	
H	Fire Protection	Non-exempt fire protection worker	
		who uses the optional work period.	
J	Law	Non-exempt law enforcement	
	Enforcement	workers (includes Correctional	
		Officers and Game Wardens) who	
		use the optional work period.	
N	Non-exempt	Non-exempt employee not covered	
		by the above codes.	

CONTRACT LENGTH

Enter the number of months that specify the contract length. Acceptable values are 09, 10, 11, and 12 (regular, full-time classified employees). 09, 10, and 11 are generally used by Higher Education agencies to reflect faculty contracts.

ALIEN CD (Required for Hourly)

Enter the United States citizenship status.

Value	Description	
A	Resident Alien.	
C	American Citizen. (System Default)	
N	Non-resident Alien.	

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H0BUO, continued

NUMBER OF PAYS Enter the number of annual pays based on the contract length. Use 24 for regular classified full-time employees. The field will be filled with a value based on the pay frequency entered on H0BID. Maintenance may be needed on the day following set-up.

EFF WRK YR

(Required for Hourly)

Effective Work Year - Enter the date the wage employee's work year begins, usually the first day of employment. After the wage employee's calendar year eligibility expires, the date must be changed to reflect the employees "new" calendar year begin-date.

WORK YR HRS

(Required for Hourly)

Employee Work Year Hours - Enter the number of hours worked during their first pay period, including regular and overtime hours. The field is used to initiate the automatic calculation of work year hours in the DHRM Wage Employee System or to pass a corrected total to that system. The field is not calculated nor updated each time a wage employee is paid.

RACE (Required for Hourly) Enter the race/ethnic information for the employee. This information is used for EEOC reporting.

Value	Description	
0	White	
1	Black	
2	Hispanic	
3	Asian American	
4	American Indian	
5	Other (System Default)	

EMP TYPE (Required for Hourly)

Wage Employee Type – Enter the type of wage/hourly employment.

Code	Job Type	Description
1	Partial	Wage employee whose job requires less
	Workload	than 40 hours per week and is not of a
		peak or seasonal workload.

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H0BUO, continued

EMP TYPE (Required for Hourly), continued

	Code	Job Type	Description
	2	Peak	Wage employee who is to meet added
Į		Workload	workload requirements due to vacancy
			or backlog.
	3	Seasonal	Wage employee whose work is
			seasonal in nature.
	4	Special	Wage employee who is hired primarily
		Project	to complete a specific project and the
			project can be recurring.
	5	Student	A student at a college or university
			hired at the same college or university
			because of their student status.
	6	Adjunct	An employee who is hired primarily to
		Faculty	meet temporary or peak workload
			requirements at a college or university.
	7	Graduate	A student pursuing an advanced degree
		Teaching	at a college or university whom is hired
		Assistant	primarily for teaching at the same
			college or university.
	8	Graduate	A student pursuing an advanced degree
		Research	at a college or university whom is hired
			primarily to perform research projects
			at the same college or university.

AG EMP START Enter the employee's agency start date.

STATE APP SAL State Appropriated Funds - Indicates the amount of **(Optional)** the employee's salary that is funded by the state.

Virginia Personnel Act Indicator - Indicates whether the employee is exempt or non-exempt from the Virginia Personnel Act. Enter N (system default) for

non-exempt or E for exempt.

FED APP SAL Federal Appropriated Funds - Indicate the amount of the employee's salary that is federally funded.

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H0BUO, continued

ENC Encumbrance Indicator - Indicates whether the employee's salary is encumbered. Enter N (system default) for non-encumbered or E for encumbered.

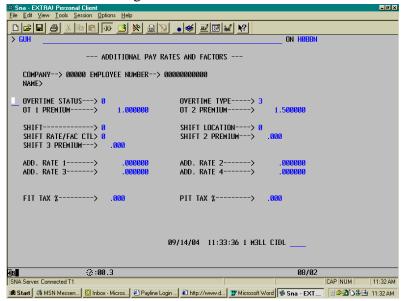
NON APP SAL Non-Appropriated Funds - Indicates the amount of salary that is neither state nor federally funded.

HAND CD Handicap Code – Indicates whether the employee has a handicap or disability for state and/or federal reporting requirements. See CAPP Topic No. 60201, CIPPS Codes, for a listing of valid codes.

Additional Pay Rates and Factors (H0BBN)

H0BBN

H0BBN is used to establish how employees are to be paid overtime, shift pay, and/or additional rates of pay per hour. Access H0BBN using routine Command Line navigation.



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H0BBN, continued

OVERTIME STATUS

Enter if the employee is eligible for overtime and how the overtime is to be calculated.

Value	Description
1	Exempt for overtime. (System Default)
2	All Over Standard Method - All regular hours
	greater than the employee's STANDARD HOURS 1
	field and less than or equal to the STANDARD
	HOURS 2 field on the H0BID screen are treated as
	OVERTIME 1, and all hours greater than
	STANDARD HOURS 2 are treated as OVERTIME
	2. This code is not allowed for limited hourly or
	variable employees.
3	Overtime Hours Reported method (Eligible for
	Overtime) - Overtime is calculated based upon the
	overtime hours entered each pay period.
5	Call DOA Production before using this coding for
	overtime.

OVERTIME TYPE

Enter the method to be used to calculate overtime. This field is required if the value in the OVERTIME STATUS field is greater than 1. This field also specifies the location of rates or factors to be used in overtime calculation.

Value	Description
0	No overtime allowed.
1	Calculate overtime using the rates provided in the OVERTIME 1 and 2 Premium fields.
2	Calculate overtime using the "Government" method of overtime calculation. The OVERTIME STATUS field and the PAY TYPE field must contain a value of 2.
3	Calculate overtime using the factors provided in the OVERTIME 1 and 2 PREMIUM fields. (System Default)

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H0BBN, continued

OT 1 PREMIUM

Overtime 1 Premium - Specify how Overtime 1 is to be paid using a 6-decimal place rate or factor.

If	Then
Overtime Type is 1	Enter a rate to 6 decimal places.
Overtime Type is 3	System defaults to a factor of
	"1.000000" which indicates straight
	time.

OT 2 PREMIUM

Overtime 2 Premium - Specify how Overtime 2 is to be paid using a 3-decimal place rate or factor.

If	Then
Overtime Type is 1	Enter a rate to 6 decimal places.
Overtime Type is 3	System defaults to a factor of
	"1.500000" which indicates straight
	time.

NOTE: If a rate is used, it must be changed each time there is a salary change.

SHIFT

Enter the shift assignment for the employee.

Value	Description
1	1st Shift - not eligible for shift pay (System Default)
2	Second Shift.
3	Third Shift.
4	No permanent shift (eligible for either 2nd or 3rd
	shift pay)

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H0BBN (continued)

SHIFT, continued Employees assigned to 1st shift cannot receive shift pay even with a pay transaction entered with a 2nd or 3rd shift code. If the employee is to be eligible for shift pay, they must be coded as second shift, third shift, or no permanent shift.

> A second or third shift employee will receive shift pay automatically if they are an "automatically paid" employee (Time Card Status) and a 2 or 3 is entered in the shift code field. Shift pay will be paid automatically based on the value in STANDARD HOURS 1. The primary use of the "No Permanent Shift" coded is for employees are not to be paid shift pay automatically, but who are to receive shift pay when a pay transaction specifying either second or third shift is entered. The following chart illustrates how the different values and their use affect an employee's payment for shift pay.

EMF SHIFT CODE	HUA03 or HUB01 Value	Shift Payment
1	0	No shift pay.
2	0	2 nd shift paid automatically.
2	1	Do not pay shift pay.
3	0	3 rd shift paid automatically
3	1	Do not pay shift pay
4	0	Do not pay shift pay
4	2	Pay second shift hours
4	3	Pay 3 rd shift hours

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SHIFT LOCATION

Enter the location of the shift amount per hour or factor to be paid to the employee.

	1 2
Value	Description
1-8	Indicate which of the eight-company shift
	differential rates/factors are to be used in the
	calculation of shift pay. These rates are setup on
	the company's masterfile record by DOA. System
	default is a value of 1.
9	The shift differential rate or factor is specified in
	the Shift 2 or Shift 3 Premium fields is to be used
	in the calculation of shift pay.

SHIFT RATE/FAC CTL

Shift Control 2 - Identifies if the shift rate, indicated by the shift location, is either a 2-decimal place amount or a three-decimal place percent and whether or not shift pay is to be allowed on overtime. Shift on overtime is multiplied by the overtime factor if the OVERTIME TYPE is 3.

SHIFT RATE/FAC CTL

Value	Description
1	The shift field contains the two-decimal place
	amount per hour to be paid, and that shift pay is only
	allowed on regular pay. (System Default)
2	The shift field contains a three-decimal place factor
	and shift pay is only allowed on regular pay.
3	The shift field contains a three-decimal place factor
	and shift pay is allowed on overtime in addition to
	regular pay.
4	The shift field contains the two-decimal place
	amount per hour to be paid, shift pay is allowed on
	overtime in addition to regular pay.

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SHIFT 2 PREMIUM

If a value of '9' was entered in the SHIFT LOCATION field, enter the second shift amount or rate as defined in the SHIFT RATE/FAC CTL field.

SHIFT	SHIFT	SHIFT	SHIFT/RATE
CODE	CONTROL 1	CONTROL 2	AMOUNT
1,2,3,4	1-8	1-4	None
2,3,4	9	1	Amount per Hour
			on Regular Pay
2,3,4	9	2	Factor on Regular
			Pay
2,3,4	9	3	Factor on Regular
			and Overtime Pay
2,3,4	9	4	Amount per Hour
			on Regular and
			Overtime Pay

SHIFT 3 PREMIUM

This field must be entered if the SHIFT LOCATION field contains a 9 and SHIFT contains a 3 or 4. Specify the rate or factor for shift 3 to be paid to this employee when working on shift 3.

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H0BBN, continued

ADD. RATE 1 - 4 Additional Pay Rates 1 to 4 - Indicate up to four additional hourly pay rates for this employee. The values may be entered up to 6-decimal places. These transactions will be entered on the HUB01 screens and entered with transaction codes of 701, 702, 703, 704.

The following percentages are used for the calculation of taxes on special payments whenever the company masterfile indicates that the percentages should be obtained from the employee masterfile. The percentages must be entered as three decimal place factors (e.g., reflect 19.3% as .193).

FIT TAX % Federal Income Tax Percentage - Indicate the federal income tax percentage for special payments.

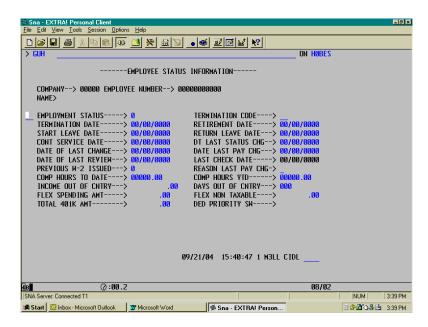
PIT TAX % Provincial Income Tax Percentage – Not used.

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Employee Status Information (H0BES)

H0BES

H0BES lists various date fields, status fields last payment and change information that pertains to the employee's record. Access H0BES using routine Command Line navigation.



EMPLOYMENT STATUS

Enter the status for payment or non-payment.

X7-1	D
Value	Description
1	Active - Paid.(System Default)
2	Employee on leave - will receive a payment if
	payment is dated prior to START LEAVE DATE
3	Terminated Employee - will receive a payment if
	payment is dated prior to the TERMINATION
	DATE. Frequency 70 on the H0ZDC will be
	automatically turned off and the pay frequency on
	H0BID will be changed to frequency 99.
5	Not used at this time.
7	Final Termination (not Paid) - This code cannot be
	entered, it is system generated using the termination
	date and the number of days for final termination
	specified on the company masterfile.
8	Deleted or Transferred - This value is system
	generated and cannot be entered. DOA does
	deletions and transfers.

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Employee Status Information (H0BES), Continued

H0BES, continued

TERMINATION CODE

Enter the two-position reason why the employee terminated.

Value	Description
Blank	Employee is Active (System Default)
01	Death - Must be used in case of an employee's
	death. System will mark the deceased box on the
	employee's W-2 form.
02	Discharge.
03	Retired.
04	Transferred to another corporation.
05	Resigned. (Use if no other reason is given)

TERMINATION DATE

Enter the effective date of the termination

RETIREMENT DATE

Not used at this time.

START LEAVE DATE

Enter the date the employee will start his leave. The employee will not be paid for the start leave date.

RETURN LEAVE DATE

Enter the date the employee will return from leave. If a date is not entered for START LEAVE OR RETURN LEAVE DATE, CIPPS sets the date to the current processing date when the EMPLOYEE STATUS is changed. If this date is within the current pay period, CIPPS automatically adjusts the pay of an AUTOMATIC employee or a SALARIED -TIMECARD REQUIRED employee with only hours entered.

CONT SERVICE DATE

Not used at this time.

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DT LAST **DATE OF LAST STATUS CHANGE – CIPPS** automatically sets this date to the current processing date when a status change is made.

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Employee Status Information (H0BES), Continued

H0BES, continued

DATE OF LAST CHANGE

CIPPS automatically sets this date to the current processing date when a masterfile change is made.

DATE LAST PAY CHG **DATE OF LAST PAY CHANGE -** The system automatically sets this date to the current processing date when a pay change is made to an employee's record.

DATE OF LAST REVIEW Not used at this time.

LAST CHECK DATE Displays the date on which the employee received the last payroll payment. It is used by CIPPS to ensure the employee is not issued two payments dated with the same payment date.

PREVIOUS W-2 ISSUED Not used at this time.

REASON LAST PAY CHG (Optional) Enter the reason for the employee's salary change.

Value	Description
0	No salary change.
1	Promotion Increase.
2	Merit Increase.
3	Termination.
4	New Hire.
5	Transfer.
6	Retirement
7	Leave of Absence
8	Deceased

COMP HOURS TO DATE Not used at this time.

COMP HOURS YTD Not used at this time.

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Employee Status Information (H0BES), Continued

H0BES, continued

INCOME OUT Not used at this time. **OF CNTRY** DAYS OUT OF Not used at this time. **CNTRY FLEX** Not used at this time. SPENDING AMT FLEX NON Not used at this time. **TAXABLE TOTAL 401K** Not used at this time. **AMT** Not used at this time. **DED PRIORITY** SW

General Ledger Codes (HMBU1)

HMBU1

HMBU1 stores the programmatic data needed to account for each employee's gross pay and fringe benefits in the Commonwealth Accounting and Reporting System (CARS). Each agency must maintain programmatic conversion tables between CARS and CIPPS. The programmatic data must be a valid table entry on the NSSA screens prior to data entry into CIPPS. If the Company Account Code, and the corresponding programmatic data, are not set-up in the NSSA table, an error message will appear and no CIPPS programmatic record will be created.

If programmatic data is not entered, a default programmatic code will be used, which incorrectly classify charges in CARS, requiring agency ATV processing. See CAPP Topic No. 50125, *Programmatic Data*, for more information.

NOTE: All employee records must have at least one R1 (Regular Earnings) record set-up.

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Employee Banking Information (H0BB1) Data Entry

H0BBI

H0BBI contains information pertaining to the employee's financial institution, pre-note date, and account numbers for the employee's direct deposit. Employees may select up to three different banking institutions and up to eight different accounts. There are five deductions, Deduction Numbers 059, 060, 068, 069, and 070, available for use with direct deposit. See CAPP Topic No. 50445, *Direct Deposit*, for more information.

Employee Benefits (HMCU1) Data Entry

HMCU1

HMCU1 is used to store information pertaining to an employee's healthcare and retirement benefit deductions. Healthcare benefit deductions should be set-up through the CIPPS/BES interface, not directly into CIPPS. However, the fields can be manually entered if appropriate. See CAPP Topic Nos. 50410, *Retirement - VRS and ORP*, and 50430, *Health Insurance*.

Valid healthcare and retirement codes are listed in CAPP Topic No. 60201, CIPPS Codes.

Automatic Special Pay (H10AS) Data Entry Procedures

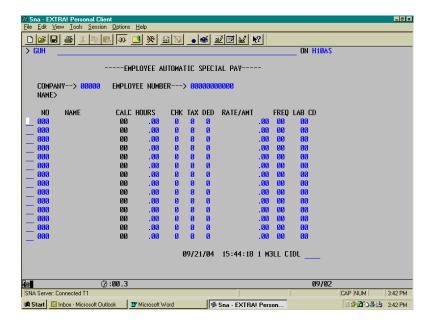
H₁₀AS

H10AS is used to establish automatic special pays for employees (e.g., imputed life). Employees can be automatically paid up to 243 special payments whenever the employee is paid in a regular pay cycle according to the frequency entered. All special payments must be established on the agency's company header information prior to processing. See CAPP Topic No 50515, *Special Payments*, for information on special payments and CAPP Topic No. 50425, *Group and Optional Life Insurance*, for information on Imputed Life.

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Automatic Special Pay (H10AS) Data Entry Procedures, Continued

H10AS Access H10AS using routine CIPPS navigation.



NO **Special Pay Number -** Enter the three digit special pay number (value of 001 to 250) that corresponds to the special pay number established on the agency's company header. **NAME** System displays the special pay name. This is for (Automatically information only and cannot be updated on this screen. Filled) **CALC Calculation Number -** System displays the calculation number assigned to the special pay. This is for (Automatically *Filled*) information only and cannot be updated on this screen. **HOURS** Enter the number of hours to be added to the special pay accumulators whenever this special payment is paid. It is (Optional) entered as a 2-decimal place number, i.e. 3 hours = 300.

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Automatic Special Pay (H10AS) Data Entry Procedures, Continued

H10AS, continued

CHK IND

(Optional)

Check Indicator - Enter whether you want a separate check issued for this special payment. If this field is not entered or has a value of zero, taxes will not be calculated separately.

Value	Description		
0	Tax in conjunction with regular payments and do not		
	produce a separate check (System Default).		
1	Separate taxing is to be performed but produce only		
	one payment.		
2	Produce a separate payment, but no regular payment is		
	to be produced. Will prevent an automatic employee		
	not to receive their payment.		
3	Produce a separate check in addition to other regular or		
	special payments.		
	NOTE: If this value is used, then all other		
	transactions (automatic special pays included) need a		
	value of 3 in the check descriptor for the particular		
	employee.		

TAX DESC (Optional)

Enter how taxes should be withheld.

Effet now taxes should be withheld.			
Value	Description		
0	Deduct taxes according to the special pay information		
	on the company header. (System Default).		
1	NOT USED.		
2	Do not deduct income taxes on the amount paid, but		
	add to the taxable fields. FICA and DI will be		
	withheld if the employee is not exempt.		
3	Do not deduct taxes on the amount, and add the		
	amount to the non-taxable fields.		
4	Reduce the employee's regular payment by the amount		
	specified on this screen prior to the calculation of		
	taxes. Cannot have a value of 3 in the check descriptor		
	when using this value.		
5	Deduct taxes on this special payment using the		
	standard withholding formula.		

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Automatic Special Pay (H10AS) Data Entry Procedures, Continued

H10AS, continued

DED DESC (Optional)

Enter how deductions should be withheld.

Value	Description
0	Withhold deductions. (System Default)
7	Withhold percentage deductions only.
8	Do not withhold any deductions.
9	Withhold only banking deductions.
***	There are additional codes; please contact DOA
	Payroll Production if you should need a value other
	than listed above.

RATE/AMT (Optional)

Enter either a rate or amount. Rates are entered to 5 and Amounts to 2 decimal places. Rates are applied to hours Entered on a regular pay transaction.

FREQ (Optional)

LAB CD

Enter the pay frequency of the special payment.

Value	Description
00	Do not pay. (System Default)
09	Pay every pay period.
***	There are additional frequencies; contact DOA Payroll Production if you need a value other than listed above.
Not Used	

Imputed Life Set-up

Set-up instructions for the most common automatic special pay follows:

Step	Action	
1	Access H10AS.	
2	Enter an "I" in the subcommand on the first open line.	
3	Enter 14 in the special pay number field.	
4	Enter "2" in the TAX DESC field.	
5	Enter the amount of Imputed Life in the RATE/AMT field. The amount is	
	calculated by rounding the annual salary up to the next thousand, doubling	
	it and dividing by 100. For example:	
	Annual Salary \$26,400.00	
	Rounded Figure 27,000.00	
	Doubled Figure 54,000.00	
	Imputed Life Figure 540.00 (Entered in the Rate/AMT field)	
6	Enter 09 in the FREQ field.	

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Employee Deductions (H0ZDC) Data Entry

H0ZDC

H0ZDC contains employee deduction information. Some deductions such as Retirement, Retirement Credit, Group Life, Long Term Disability, and healthcare are set-up automatically when a correct retirement and healthcare code are entered on the employee's HMCU1 screen. All other deductions must be manually set-up to initiate processing. The 50400 series of CAPP Topics cover the various deductions and set-up instructions.

Employee Automatic Taxing Information (H0BAD) Data Entry

H0BAD

H0BAD contains employee Federal Tax withholding information, FIT Status, Country/Work State/Resident State Information, FICA Status, SUI Status, SUI State Information. Obtain a valid W-4 prior to making changes. See CAPP Topic No. 50315, *Employee Tax Maintenance*, for more information.

Employee State and Local Tax Status (H0ATX) Data Entry

H0ATX

H0ATX contains Employee State Tax withholding information, SIT Status, Local Tax withholding information, Local Status, DI Status, Reciprocal Taxing. Obtain a valid VA-4 or state withholding form before making changes. See CAPP Topic No. 50315, *Employee Tax Maintenance*, for more information.

Internal Control

Internal Control

Documentation supporting rehires and employee maintenance must be completed and authorized prior to data entry. Agency officers must review information pertaining to rehires and employee masterfile changes, ensuring the correctness of the data entry. Develop in-house policy and procedures governing the data entry and review processes. All applicable forms/applications used to establish an employee record or to change the current information must be maintained by the agency for audit purposes.

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Records Retention

Time Period

The Input Transaction Listing, Report 1001, and the Transaction Batch Balance Summary, Report 1005, must be retained for 60 days. All other reports should be retained for five (5) years or until audited, whichever is later. Agency policy and procedures determine the retention of the related agency source documents/records. See CAPP Topic No. 21005, *Records Retention and Disposition*.

Contacts

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Subject Cross References

References CAPP Topic No. 21005, Records Retention and Disposition

CAPP Topic No. 50110, CIPPS Navigation CAPP Topic No. 50115, Menu/Link Functions

CAPP Topic No. 50125, Programmatic Information

CAPP Topic No. 50305, New Employee Add

CAPP Topic No. 50315, Employee Tax Maintenance CAPP Topic No. 50400, Deduction Information

CAPP Topic No. 50425, Group and Optional Life Insurance

CAPP Topic No. 50445, *Direct Deposit* CAPP Topic No. 50515, *Special Payments*

CAPP Topic No. 60104, Agency and FIPS Codes

CAPP Topic No. 60201, CIPPS Codes CAPP Topic No. 70520, Error Messages